# ISAQ (IFP & SW Attacks QRC)

| Attacker / SW type | General | Terrain | PFPh | By Moving | DFF | SFF | FPF | DFPh | AFPh | CCPh |
|---|---|---|---|---|---|---|---|---|---|---|
| *Specific for All:* | IF | bCcFfMpRSw | | | | | | | ½® | |
| **Truck Passenger** (D6) | ¤☺½ (D6.1) | LP | • | ∞/♋/💣T | • | ½ | ½ | • | ½☺ | • |
| **HT Passenger** (D6) | ☺ (D6.63) | LP | • | ∞/♋/💣T | • | ½ | ½ | • | ½☺ | • |
| **Rider** (D6) | ¤☹½ (D6.22) | LP | • | ∞/♋ | • | ½ | ½ | • | ½☺ | ±1 DRM |
| **Cavalry** (A13) | ½☹ (MOL, 💣T) | | • | ∝ | • | ½ | ½ | • | ½ | ½ is NA |
| **Berserk** (A15.4) | never GO | | na | na | • | ½ | ½ | • | ½ | • |
| **Inherent FP** (A1.21) | | CcpR | • | na | • | ½ | ½ | • | ½☺ | • |
| **LMG** (A9) | ∀↔▪ | CcpR | • | na | ⊥ | ½ | ½ | • | ½®☺ | na |
| **MMG / HMG** (A9) | ∀↔⌖▪ | BCDG | ⌖ | na | ⌖⊥ | ½⌖ | ½ | ⌖ | ½®☺%⌖ | na |
| **Light Mortar** (C9.2) | ATT⌦† | BDG | ⌖⌖ | na | ⌖⌖ | na | na | ⌖⌖ | %®⌖⌖ | na |
| **FT** (A22) 🕯 | ¤☠Δ↗🤏∃ | cpR | • | na | • | na | na | • | • | na |
| **DC** (A23) 🕯 | ⌦Δ🤏⌘∃ | cW | T💣 | 💣P/💣S/Jap | T💣 | na | na | • | T💣 | na |
| **½" WP** (A24.3) 🕯 | ⌦Δ🤏(US,Br,Jap) | | na | © | na | na | na | na | na | na |
| **PF / Pfk** (C13.31) | ⌦➲→⌘ (Ge) | cpR | © | na | ©⓿ | na | na | © | ©+2☺ | na |
| **PSK / BAZ** (C13.4-.5) | ⌦➲→⌘ | | • | na | • | • | na | • | +2☺ | na |
| **PIAT** (C13.6) | ⌦🤏⌘ | CcpR | • | na | • | • | na | • | +2☺ | na |
| **MOL-P** (O10) 🕯 | ⌦Δ | | • | na | • | • | na | • | +2☺ | na |
| **MOL** (A22.6) 🕯 | ⌦☹ (A22.611) | cpR | © | na | © | © | © | © | © | na |
| **ATR** (C13.2) | ⌦∀ | CcpR | • | na | ⓿ | ½ | ½ | • | +2☺ | na |
| **RCL (½")** (C12) 🕯 (C12.4) | ∀Δ➲→ɔ | | ⌖ | na | ⌖ | na | na | ⌖ | ⌖%® | na |

| Ammo | HE Eqv. |
|---|---|
| *PF* | 16 |
| *Pfk* | 12 |
| *PSK* | 12 |
| *Baz* | 8 |
| *PIAT* | 8 |
| *H#[9]* | 12 |
| *HEAT* | HE<< 1 |
| AP< 37 | 1 |
| AP ≥37 | 2 |

*Only vs. Inf in Building, Pillbox, Rubble or behind Wall.*

† **Aquisition** is lost if: owner {not GO, Fire IFP, fire IFE/Cannister, interdict with IFP, moves [EXC: Gyro], (un)limber Gun, change CA w/o firing at ⌖target, interdict other target}, Wpn malfunctions.
® **ROF na** if {AFPh, cowering, Pinned, Non-MTR fire Smoke/Area-Target Type, Firing IR}, **ROF -1** if {IFE, Light AA Fire, Spotted Fire, unqualified use, captured use}.

Red = na or penalty. Purple = restricted. Blue = Area Fire / Area Target Type / Case B / halved FP for other reason. Green = overides restriction in box on same line..

- • Normal attack.
- ▪ Critical Hit on TH DR's na.
- ⓿ Attack doesn't leave Residual Firepower.
- ⌖ Mandatory Fire Direction if range ≥ 17 hexes (A9.4).
- ↔ May use Spraying Fire (A9.5).
- ⊥ May place Firelane.
- ☺ blue penalty does not apply if Opportunity Fire (A7.25).
- ☺ May use LMG, PIAT, Thrown DC only (D6.1) or SCW / RCL with desperation penalty (C13.8).
- ☹ May not use any [for MOL: other] SW.
- 🤏 Use is na by PINned unit.
- ¤ FG restrictions applies (FT A22.31, PRC D6.64).
- Δ Leadership DRM na.
- ∝ Cavalry Charge. TPBF applies (A13.6).
- ∞ Overrun. TPBF applies (D7).
- ♋ Bounding First Fire PRC (D3.3).
- 💣 P = placed, S = set, T = thrown. P + S detonated in AFPh.
- ☠ Add -1 per FT carried on IFT attack DR **vs.** owner.
- ↗ Half FP vs targets 2 lvls higher (A22.32).
- → Cannot fire at targets 2 lvls higher in adjacent hex or directly above in same hex (C13.8).
- 🤏 Cannot fire at targets lower in same or adj. hex (C13.61).
- ⌦ No long range.
- ∀ May not use Area Target Type.
- ∃ Captured Use penalty for non-elite use.
- ɔ Captured Use penalty for Squad / Half-Squad use.
- ➲ Subject to Backblast (C13.8) [EXC: Huts G5.62]. RCL also rear hex (C12.3).
- 🕯 May possibly cause Flame.
- ⌘ May possibly cause Rubbling ().
- ⌖ Target acquisition may be used. It is na if also using ⌖ or if RCL vs. Motion / moving target.
- ⌖ Bore sighting may apply (C6.4) MG ⌖ vs. Infantry only as DFF (C6.44).
- % na if moved to new location [EXC: german dm MMG/HMG & US RCL57 with Case C³] (A4.41, C12.22).
- © Requires check.
- +2 +2 on To Hit (or ½ to IFT)applies.
- ½ Area Fire applies.

**Terrain Restrictions** - ***see The Ordnance Attacks QRC.***

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